# **GUOZHENG HUANG**

School of Biomedical Engineering
Tsinghua Laboratory of Brain and Intelligence
Tsinghua University, P.R. China
+86 18800125280 | hgz20@mails.tsinghua.edu.cn
www.huangguozheng.com
www.linkedin.com/in/guozheng-huang-584a90282/



# **EDUCATION**

## PhD candidate in Biomedical Engineering, Tsinghua University

September 2020 - Present

- Supervised by professor Xiaoqin Wang and professor Sen Song
- Major class: brain and cognitive sciences (4.0/4.0), artificial intelligence(4.0/4.0), machine learning(4.0/4.0)

#### Bachelor of Science in Pure and Applied Mathematics, Tsinghua University

September 2016 – June 2020

- Major class: mathematical analysis(4.0/4.0), computational complexity(4.0/4.0), network optimization(4.0/4.0)
- Finished all courses in statistics, also completed computer science minor lessons with 4.0 in 10+ courses

# RESEARCH EXPERIENCE

PhD thesis: Comparison of Meta-Learning Process of Humans and Marmosets in Parallel Dynamic Mazes

Developed a new paradigm to compare the meta-learning behaviors of humans and marmosets directly. Utilized reinforcement learning models to simulate subjects' learning process, achieving mean similarity of 0.965.

Experiment 1: Marmoset dynamic maze

- Established a dynamic maze with logical structures to measure the meta-learning behaviors of marmosets. Experiment 2: Human virtual maze
  - Scaled the physical maze of marmosets to human-appropriate size in Unity project compatible with PC, VR device and online experiment platform to take screen experiments on humans.

Experiment 3: MRI recording in subjects (in progress)

• Recording structural MRI of the marmoset brain under anesthesia after the physical maze experiments. Recording functional MRI of the human brain during virtual maze experiments.

# **Marmoset Music Preference**

Team Leader

Team Leader

Tsinghua Non-human Primate Research Center May 2024 – Present

• Shifted the maze paradigm to test marmosets' sound preference without training or food/water constraints. Tested preference of marmosets in control and music development group for quiet/loud, consonant/dissonant and other sound materials in different conditions. Team members consist of PhD and undergraduate students

from mathematical, biology and psychology department of Tsinghua and Central Conservatory of Music.

# Algonauts 2025 Challenge

Tsinghua University January 2025 – July 2025

• Predicted fMRI data while subjects were watching real movies using multimodal methods combining SVM, CNN, LLM and other machine learning methods. Reached average accuracy of 0.20581 in model building phase and average accuracy of 0.09208 in model selection phase. Got top 20 in 265 teams.

#### **Music Emotion Perception Model**

Tsinghua Laboratory of Brain and Intelligence

Cooperation with Yifan Xu

September 2021 – January 2022

• Used GRU model to categorize the EEG data while subjects were hearing music of positive or negative emotion. Got mean accuracy of 0.65132 to predict the emotion when subjects came across a new song.

**Undergrauduate thesis: Generative network in hyperbolic space and inverse problems**Tsinghua University
Supervised by Professor Carlo Vittorio Cannistraci
September 2019 – August 2020

• Summarized the methods to establish generative network models in hyperbolic space according to the real network. Optimized current nPSO model, modified new method: minimum curvilinear embedding and compared the complexity of them with former models.

## Handling Large-scale Environmental Health Data Sets

Harvard University

Remote Research with Professor Junwei Lu

January 2019 – June 2019

• Discussed the existing methods to handle environmental health data sets and did some simulations. Used MCMC and Bayesian analysis to model the multi-layer data.

#### PROJECT EXPERIENCE

#### **Neural Data Science Summer School**

Student

Cold Spring Harbor July 7<sup>th</sup> 2025 - July 21<sup>th</sup> 2025

 Admitted to Neural Data Science summer school of Cold Spring Harbor organized by professor Mark Reimers, Pascal Wallisch, Jennifer Sun and Hadas Benisty. Learned methods to model neural data from PCA, CCA to CNN, RNN and other machine learning methods. Analyzed real neural data from open datasets utilizing them.

# **Computational and Theoretical Neuroscience Summer School** Teaching assistant

Tsinghua Laboratory of Brain and Intelligence August 14<sup>th</sup> 2022 - August 21<sup>st</sup> 2022

Helped professor Xiaoqin Wang to organize the summer school with professor Quan Wen, Sen Song, Louis Tao,
 Stella Christie, Rava Azeredo da Silveira, et al. Guided homework and discussion for around 30 students.

## The 2018 Yau math camp

Yau Mathematical Sciences Center August 12<sup>th</sup> 2018 – August 24<sup>th</sup> 2018

Teaching assistant

• Helped professors from the American National Team (Po-Shen Loh, Carnegie Mellon University et al) accomplish the teaching tasks in Yau math camp about Algebra, Geometry, Combinatorics and Number Theory.

# PUBLICATION LIST

- [1] **Guozheng Huang**, Weijin Luan, Xiaoqin Wang, *A Cross-Species Paradigm for Meta-Learning: Comparative Insights from Humans and Marmoset Monkeys*, The Society for Neuroscience, 2025. (To be submitted)
- [2] **Guozheng Huang**, Weijin Luan, Shengjie Yang, Donghang Gao, Kejuan Xu, Juan Huang, Xiaoqin Wang, *Marmoset Shows Preference for Consonance in a Maze Experiment*, Simian Collective, Pittsburgh, September 5-7, 2024. (In preparation)
- [3] Chaoqun Cheng, Zijian Huang, Ruiming Zhang, **Guozheng Huang**, Han Wang, Likai Tang, Xiaoqin Wang(2025). *A real-time, multi-subject three-dimensional pose tracking system for the behavioral analysis of non-human primates*, Cell Reports Methods, 100986.

#### ADDITIONAL INFORMATION

#### Awards

- Future Researchers Scholars of Tsinghua University (2020-2025)
- Gold medal of Chinese Mathematical Olympiad (2015)
- Comprehensive Excellence Award of Tsinghua University (2025)
- Teaching Assistant Excellence Award of Tsinghua University (2023)
- Social Work Excellence Scholarship of Tsinghua University (2019)

#### Language

• Tofel: 104, GRE: V156 + Q170 + AW3.5

# Coding

- Python, Matlab, R, C++, Java
- Unity, VR

# Interests

• Triathlon, frisbee, hiking, writing